



GOLDEN TICKET New Teams

With success comes responsibility

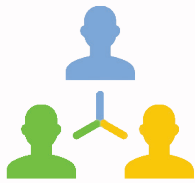


Many of the cyber competition teams across California have been together since they were in middle school. The bonds they have formed will likely last, maybe forever. It has been found that a simple outstretched hand and sharing the excitement can cause other students to think about joining a cyber team. These students will help you reach your goal. Be sure to help them find a coach as well.



Why new teams are important

In the spirit of belonging and sharing experiences with friends, the cyber teams grow together and learn that cyber is much more than just computers. It is about working together, and how cyber touches many aspects of life and multiple disciplines like: medicine, agriculture, government, travel, water, entertainment, communications, energy, space and much more.



NEW TEAM REQUIREMENTS

- Teams must consist of 3-5 members
- Current teams must recruit three new teams
- At least one of the new teams must have members that are of high school age, i.e., 15-18
- New teams should be new to cyber competitions and cyber team activities.
- New teams may be referred by only one current team



NEW TEAM SOURCES

In addition to reaching out to fellow students at your school, consider near-by schools that may not have cyber teams. Additional places to consider looking for new teams include:

- * Girl Scouts
- * Boy Scouts
- * Awana
- * Boys and Girls Clubs
- * YMCA

or, any other youth-focused organization



REGISTERING NEW TEAMS

- The coach of the new team will need to register his/her team(s) in the Cyber-Guild League to validate their participation.
- Your new teams will be required to cite your team as the referring team.

REGISTER AT:
cyber-guild.org/cyber-guild-league